

AUGMENT ANTHEM

AVAILABLE MAY 2026

The world withered, but John Doe found the cure. He found the Anthem, an ancient signal watching events for millions of years. It offered him a path. You are that path. Woken by his daughter Jane with no memory, you must explore Bunker 7, fight the machines Id and Superego unleashed, and rebuild Haven for those who refused to give up.

THE WORLD

EXPLORATION

Bunker 7 was humanity's last refuge before the machines took everything. Now its depths hide forgotten tunnels, war-torn ruins, and flooded passages. Teleport with Tether, warp with Beacon, and push deeper into a world that doesn't want you there.

AUGMENT SYSTEM

Each Augment contains the consciousness of a warrior from a destroyed alien world. Chasyar remembers his hive mind. Marik hides grief behind jokes. Tava reads you better than you read yourself. Andrin became strong so no one would be powerless again.

REBUILD HAVEN

Elder leads with secrets. The Cartographer mapped all of Bunker 7 and talks enough for everyone. Radio, a dead survivor's hologram, hunts for hidden Vaults. Jane watches over everything her father left behind. Rebuild their home and shape what humanity becomes.

DEVELOPER

Project Ego

GENRE

2D Sci-Fi Metroidvania

PLATFORM

PC (Steam)

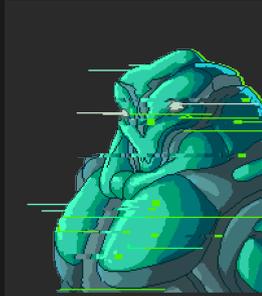
RELEASE

May 2026

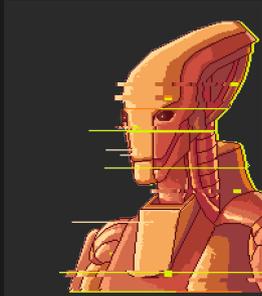
WISHLIST NOW ON STEAM

store.steampowered.com/app/3035960/Augment_Anthem

ENTITIES



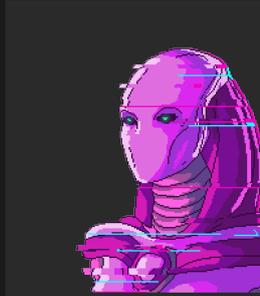
CHASYAR / ASCEND



MARIK / REPLICATE



TAVA / MAGNET



ANDRIN / AMPLIFY



THE ANTHEM

SCREENSHOTS



Augment Anthem is developed by Project Ego, an independent studio focused on crafting atmospheric, lore-rich worlds. Our goal is to build games that reward curiosity and challenge players to think differently about progression and exploration.

Email: team@augmentanthem.com

Steam: store.steampowered.com/app/3035960

YouTube: [@projectego-04113](https://www.youtube.com/channel/UCp0j0t0t0t0t0t0t0t0t0t0)